

# **TAMPERE SUMMER SCHOOL 2020 // ONLINE COURSES // TEACHING TIMETABLE**

**CHANGES MAY APPLY**

## TAMPERE SUMMER SCHOOL 2020: TEACHING TIMETABLE

Week 32	Monday 3.8.	Tuesday 4.8.	Wednesday 5.8.	Thursday 6.8.	Friday 7.8.
9.00-10.30	<p>Dialogue: Constructive Talk at Work</p> <p>The Art of Public Speaking</p>	<p>Cross Cultural Marketing and Management</p> <p>Play as a Cultural, Developmental and Pedagogical Phenomenon</p> <p>The Art of Public Speaking</p> <p>Lean Enterprise</p> <p>Global and Multicultural Society</p> <p>Business Responsibility and Sustainable Development</p>	<p>Dialogue: Constructive Talk at Work</p> <p>Cross Cultural Marketing and Management</p> <p>Play as a Cultural, Developmental and Pedagogical Phenomenon</p> <p>The Art of Public Speaking</p> <p>Lean Enterprise</p> <p>Business Responsibility and Sustainable Development</p>	<p>Introduction to R</p> <p>Play as a Cultural, Developmental and Pedagogical Phenomenon</p> <p>The Art of Public Speaking</p> <p>Lean Enterprise</p> <p>Cross Cultural Marketing and Management</p> <p>Global and Multicultural Society</p> <p>Business Responsibility and Sustainable Development</p>	<p>Dialogue: Constructive Talk at Work</p> <p>Cross Cultural Marketing and Management</p> <p>Lean Enterprise</p> <p>Business Responsibility and Sustainable Development</p>
10.30-11.00	Break	Break	Break	Break	Break
11.00-12.30	<p>Dialogue: Constructive Talk at Work</p> <p>Play as a Cultural, Developmental and Pedagogical Phenomenon</p> <p>Cross Cultural Marketing and Management</p> <p>Basics of Finnish</p> <p>The Art of Public Speaking</p> <p>Global and Multicultural Society</p>	<p>Cross Cultural Marketing and Management</p> <p>Play as a Cultural, Developmental and Pedagogical Phenomenon</p> <p>Basics of Finnish</p> <p>The Art of Public Speaking</p> <p>Lean Enterprise</p> <p>Global and Multicultural Society</p> <p>Business Responsibility and Sustainable Development</p>	<p>Dialogue: Constructive Talk at Work</p> <p>Cross Cultural Marketing and Management</p> <p>Basics of Finnish</p> <p>Business Responsibility and Sustainable Development</p>	<p>Introduction to R</p> <p>Cross Cultural Marketing and Management</p> <p>Play as a Cultural, Developmental and Pedagogical Phenomenon</p> <p>Basics of Finnish</p> <p>The Art of Public Speaking</p> <p>Lean Enterprise</p> <p>Global and Multicultural Society</p> <p>Business Responsibility and Sustainable Development</p>	<p>Dialogue: Constructive Talk at Work</p> <p>Basics of Finnish</p> <p>Lean Enterprise</p> <p>Business Responsibility and Sustainable Development</p>
12.30-13.30	Lunch break	Lunch break	Lunch break	Lunch break	Lunch break

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Week 32	Monday 3.8.	Tuesday 4.8.	Wednesday 5.8.	Thursday 6.8.	Friday 7.8.
13.30-15.00	<p>Introduction to Statistics (lecture)</p> <p>Fundamentals of Accessibility</p> <p>Gerontological Nursing</p> <p>Social Innovation and Entrepreneurship Camp</p> <p>Basics of Finnish</p>	<p>Introduction to Statistics (lecture)</p> <p>Gamification in Forecasting and Data Analytics Education</p> <p>Knowledge Management and Arts Driven Innovation for Organizational Development</p> <p>Social Innovation and Entrepreneurship Camp</p> <p>Basics of Finnish</p>	<p>Gamification in Forecasting and Data Analytics Education</p> <p>Fundamentals of Accessibility</p> <p>Knowledge Management and Arts Driven Innovation for Organizational Development</p> <p>Gerontological Nursing</p> <p>Social Innovation and Entrepreneurship Camp</p> <p>Basics of Finnish</p> <p>Global and Multicultural Society</p>	<p>Introduction to R</p> <p>Introduction to Statistics (lecture)</p> <p>Knowledge Management and Arts Driven Innovation for Organizational Development</p> <p>Gerontological Nursing</p> <p>Social Innovation and Entrepreneurship Camp</p> <p>Basics of Finnish</p>	<p>Gamification in Forecasting and Data Analytics Education</p> <p>Fundamentals of Accessibility</p> <p>Knowledge Management and Arts Driven Innovation for Organizational Development</p> <p>Social Innovation and Entrepreneurship Camp</p> <p>Basics of Finnish</p>
15.00-15.30	Break	Break	Break	Break	Break
15.30-17.00	<p>Introduction to Statistics (exercises)</p> <p>Fundamentals of Accessibility</p> <p>Gerontological Nursing</p> <p>Social Innovation and Entrepreneurship Camp</p>	<p>Introduction to Statistics (exercises)</p> <p>Gamification in Forecasting and Data Analytics Education</p> <p>Knowledge Management and Arts Driven Innovation for Organizational Development</p> <p>Social Innovation and Entrepreneurship Camp</p>	<p>Gamification in Forecasting and Data Analytics Education</p> <p>Fundamentals of Accessibility</p> <p>Knowledge Management and Arts Driven Innovation for Organizational Development</p> <p>Gerontological Nursing</p> <p>Social Innovation and Entrepreneurship Camp</p> <p>Global and Multicultural Society</p>	<p>Introduction to R</p> <p>Introduction to Statistics (exercises)</p> <p>Knowledge Management and Arts Driven Innovation for Organizational Development</p> <p>Gerontological Nursing</p> <p>Social Innovation and Entrepreneurship Camp</p>	<p>Gamification in Forecasting and Data Analytics Education</p> <p>Fundamentals of Accessibility</p> <p>Knowledge Management and Arts Driven Innovation for Organizational Development</p> <p>Social Innovation and Entrepreneurship Camp</p>

## TAMPERE SUMMER SCHOOL 2020: TEACHING TIMETABLE

Week 33	Monday 10.8.	Tuesday 11.8.	Wednesday 12.8.	Thursday 13.8.	Friday 14.8.
9.00-10.30	<p>Introduction to Bioinformatics Cross Cultural Marketing and Management Play as a Cultural, Developmental and Pedagogical Phenomenon The Art of Public Speaking Lean Enterprise</p>	<p>Introduction to Bioinformatics Dialogue: Constructive Talk at Work Cross Cultural Marketing and Management Play as a Cultural, Developmental and Pedagogical Phenomenon Business Responsibility and Sustainable Development</p>	<p>Introduction to Bioinformatics Dialogue: Constructive Talk at Work Cross Cultural Marketing and Management The Art of Public Speaking Lean Enterprise Business Responsibility and Sustainable Development</p>	<p>Introduction to Bioinformatics Introduction to R Dialogue: Constructive Talk at Work Cross Cultural Marketing and Management Play as a Cultural, Developmental and Pedagogical Phenomenon Global and Multicultural Society</p>	<p>Introduction to Bioinformatics Cross Cultural Marketing and Management The Art of Public Speaking Lean Enterprise Business Responsibility and Sustainable Development</p>
10.30-11.00	Break	Break	Break	Break	Break
11.00-12.30	<p>Introduction to Bioinformatics Play as a Cultural, Developmental and Pedagogical Phenomenon Basics of Finnish The Art of Public Speaking Lean Enterprise</p>	<p>Introduction to Bioinformatics Dialogue: Constructive Talk at Work Cross Cultural Marketing and Management Play as a Cultural, Developmental and Pedagogical Phenomenon Basics of Finnish Business Responsibility and Sustainable Development</p>	<p>Introduction to Bioinformatics Dialogue: Constructive Talk at Work Cross Cultural Marketing and Management Basics of Finnish The Art of Public Speaking Lean Enterprise Business Responsibility and Sustainable Development</p>	<p>Introduction to Bioinformatics Introduction to R Dialogue: Constructive Talk at Work Play as a Cultural, Developmental and Pedagogical Phenomenon Basics of Finnish Global and Multicultural Society</p>	<p>Introduction to Bioinformatics Introduction to Statistics (lecture) Gamification in Forecasting and Data Analytics Education Social Innovation and Entrepreneurship Camp The Art of Public Speaking Lean Enterprise Business Responsibility and Sustainable Development</p>
12.30-13.30	Lunch break	Lunch break	Lunch break	Lunch break	Lunch break

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13.30-15.00	<p>Introduction to Statistics (lecture) Gamification in Forecasting and Data Analytics Education Fundamentals of Accessibility Knowledge Management and Arts Driven Innovation for Organizational Development Gerontological Nursing Social Innovation and Entrepreneurship Camp Basics of Finnish</p>	<p>Introduction to Bioinformatics Gamification in Forecasting and Data Analytics Education Fundamentals of Accessibility Gerontological Nursing Social Innovation and Entrepreneurship Camp Basics of Finnish Global and Multicultural Society</p>	<p>Introduction to Statistics (lecture) Gamification in Forecasting and Data Analytics Education Gerontological Nursing Social Innovation and Entrepreneurship Camp Basics of Finnish Global and Multicultural Society</p>	<p>Introduction to Bioinformatics Introduction to R Fundamentals of Accessibility Gerontological Nursing Social Innovation and Entrepreneurship Camp Basics of Finnish</p>	<p>Introduction to Statistics (exercises) Gamification in Forecasting and Data Analytics Education Social Innovation and Entrepreneurship Camp</p>
15.00-15.30	Break	Break	Break	Break	Break
15.30-17.00	<p>Introduction to Statistics (exercises) Gamification in Forecasting and Data Analytics Education Fundamentals of Accessibility Knowledge Management and Arts Driven Innovation for Organizational Development Social Innovation and Entrepreneurship Camp</p>	<p>Introduction to Bioinformatics Gamification in Forecasting and Data Analytics Education Fundamentals of Accessibility Gerontological Nursing Social Innovation and Entrepreneurship Camp Global and Multicultural Society</p>	<p>Finnish Survival Course (listening comprehension test) Introduction to Statistics (exercises) Gamification in Forecasting and Data Analytics Education Gerontological Nursing Social Innovation and Entrepreneurship Camp Global and Multicultural Society</p>	<p>Introduction to R Fundamentals of Accessibility Gerontological Nursing Social Innovation and Entrepreneurship Camp</p>	<p>Online farewell coffee 15.00–16.00</p>